

B. Tech Curriculum (2024) - Semester I to VIII Computer Science and Engineering

Branch Code: CSE

(SHR/AC/Auto/Acad. Council/B.Tech/2/Curri. /CSE)

Recommended by BoS on 30/08/2024
Approved by Academic Council on 31/08/2024

Preface to the Curriculum

The B.Tech Computer Science and Engineering (CSE) curriculum is meticulously crafted to cultivate industry-ready professionals endowed with creativity and innovative thinking. This comprehensive curriculum encompasses various components, including induction programs, core and elective courses, practical courses, projects, internships, skill enhancement courses, and extracurricular activities. Designed to total 170 credits, the curriculum ensures a holistic education that prepares students for the dynamic field of Computer Science & Engineering. Below is a detailed overview of the curriculum's salient features:

- 1. **Project-Based Learning Courses:** From the first semester to the fifth semester, one course integrated with Project-Based Learning (PBL) empowers students with autonomy, engaging them in meaningful projects to learn, explore, and investigate. PBL promotes teamwork and collaboration, essential skills for any professional, by having students work together in teams, each contributing unique skills and perspectives to achieve a common goal.
- **2. Skill Enhancement Courses**: These courses are designed to provide students with industry-relevant certifications from reputed organizations, enhancing their employability by certifying their skill sets. They are integral to the academic curriculum and offered from Semester 1 to Semester 5, each carrying one credit.
- **3. Foreign Language Courses**: To prepare students for global careers, the curriculum includes options to learn foreign languages, promoting cross-cultural communication skills and international collaboration. These courses are available in the seventh semester.
- **4. Program Electives and Micro Specializations**: Students can pursue microspecializations by completing thematic courses, which allow them to gain in-depth knowledge in specific sub-areas of their discipline. Starting in the fourth semester, this provides an opportunity for focused learning and expertise in emerging fields in alignment with program elective courses.
- **5. Industry Elective Courses**: Offered jointly with industry partners, these courses ensure relevance and practical applicability. The academic department and industry partners develop and assess them collaboratively, without end-semester examinations, ensuring continuous and practical learning experiences.
- **6. Startups and Entrepreneurial Skills**: The curriculum encourages students to pursue startups, offering options to engage in product-based or service-based startups during their seventh and eighth semesters. This fosters innovation, creativity, and entrepreneurial skills, preparing students for the dynamic business environment.
- **7. Courses Embedded with Practical**: The curriculum includes theory courses embedded with practical and projects, ensuring that students apply theoretical

- knowledge to real-world problems. This hands-on approach enhances learning outcomes and practical skills.
- **8. Internships**: The program includes mandatory internships, allowing students to gain industry exposure and practical experience. Students can undertake at least four to six months of internship in a recognized industry, research organization, or prestigious institution relevant to their field. This bridges the gap between academic learning and industry requirements, enhancing employability.
- 9. Community Work, Social Responsibility, and Universal Human Value Courses: The curriculum integrates opportunities for community work and socially relevant projects, promoting civic responsibility and leadership skills. Universal Human Value courses also aim to cultivate a holistic understanding of life, enhancing physical and mental well-being, social skills, and life skills. These courses address various dimensions of life, including individual, family, society, and the environment, promoting a healthy and harmonious lifestyle.
- **10.Activity Points**: In addition to academic credits, students must earn activity points through participation in extracurricular activities such as sports, cultural events, community service, and entrepreneurship. This holistic approach ensures the development of leadership, teamwork, and communication skills, preparing students for global challenges.
- **11.MOOC Courses:** Students selected for internships can fulfil their credit requirements in the seventh and eighth semesters through MOOC courses, providing flexibility and additional learning opportunities.
- **12. Higher Credit Elective:** These courses carry more than the standard credit weight of elective courses. They allow students pursuing honors to reduce the number of required courses by earning additional credits through higher-credit electives. Additional credits earned from higher credit electives can be credited towards the total credit requirement of the honors program, with a maximum of 12 additional credits being applied towards the honors credit requirement.

This curriculum is designed to seamlessly blend theoretical knowledge with practical experience, foster interdisciplinary learning, and enhance employability through handson projects and internships, thereby preparing students for successful careers in Computer Science & Engineering.

General Course Structure

1. Credit and Courses:

Credits are a unit of measurement for coursework and are based on the number of hours of instruction required per week. One hour of classroom lecture (L) that is 60 minutes long per week carried out during all weeks of the semester, is considered one Instructional Unit or one Credit. The same goes for a tutorial (T) or a project (R) that is 60 minutes long per week and carried out during all weeks of the semester. In addition, a minimum of 120 minutes per week of laboratory session, practical or fieldwork, training (P) or a combination of these, carried out during all weeks of the semester, is also

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Classification	Credit assigned
1 Hour Lecture [L] per week	1 Credit
1 Hour Tutorial [T] per week	1 Credit
1 Hour Project [R] per week	1 Credit
1-2 Hours Practical [P] per week	1 Credit
3-4 Hours Practical [P] per week	2 Credit

[•] For internship/Start-Up/Main project/Mini project, the credit weightage for equivalent hours is 50% of that for lectures/tutorials

The B.Tech. program curriculum has a total of 168 academic credits and 2 additional pass/fail credits that can be gained through 100 activity points. The program is expected to accommodate courses from other disciplines so that students have multi-disciplinary exposure. Additionally, the program should provide sufficient opportunities for students to enhance their communication, soft, managerial, and technical skills. Depending on the program, the courses should fall under the engineering, basic science, humanities science, and management categories. The structure of the UG program should essentially have the following categories of courses with the breakup of credits as given:

Sl. No	Category	Code	Credits			
1	Humanities and Social Sciences including Management	НМС	9			
1	Courses	HMC	9			
2	Basic Science Courses	BSC	20			
3	Engineering Science Courses	ESC	26			
4	Programme (Professional) Core Courses	PCC	52			
5	Programme (Professional) Core Courses-Project Based	PBL	16			
3	Learning	PDL	10			
6	Program Elective Courses	PEC	18			
7	Open Elective Courses/Industry Linked Elective	OEC/ILE	9			
8	Project Work and Seminar	PS	12			
9	UHV and Community Work	PW	1			
10	Skill Enhancement Courses	SEC	5			
11	Mandatory Student Activities.	MSA	2			
	Total Mandatory Credits	170				

A 10% to 15 % deviation in credits is permitted under each discipline. While developing the curriculum, the department offering the program should ensure that the students attain the above distribution upon completing their program. Either Minor or Honors can be opted from the optional specialization.

The courses are organized into 1/2/3/4 credit courses based on the content delivery mechanism and desired depth of the course. The delivery methods include Theory-only,

Theory with tutorial, Theory with practice, Theory with project etc. The L-T-P-R notation for each course signifies the allocation of hours for content delivery in terms of Lecture (L), Tutorial (T), Practical (P), and Project (R) per week, as well as the credit earned from the course. The L-T-P- R-C for each course indicates the number of credits delivered as Lecture (L), Tutorial (T), Practical (P), Project (R) and the total instructional delivery indicated as Credits (C).

$$C = L + T + [P/2] + R$$

Apart from lectures, tutorials, practical/practice and project hours, the curriculum offers Self-learning hours (S) that indicate the number of hours students are expected to spend for activities that should be completed outside the class defined by the faculty handling courses. The activities aim to support learning and should be initiated by the students themselves without guidance or direction from tutors. For each course, the self-learning hour per week is calculated as:

$$S = (L*1+P*1+[R/2])$$

Categories of courses included in the curriculum and their L-T-P-R-C components are given in the table below:

Sl. No.	Lecture- Tutorial- Practical- Project [L-T-P-R]	Credit [C]	Description
1.	1-0-2-0	2	Theory course without End Semester
2.	1-0-0-0	1	Examination [ESE]
3.	2-0-2-1	4	Theory course embedded with practical and project
4.	3-1-0-0	4	Theory course embedded with tutorial
5.	3-0-0-0	3	The same same s
6.	2-0-0-0	2	Theory course
7.	3-0-2-0	4	Theory course embedded with practical
8.	3-0-0-1	4	Theory course embedded with project
9.	0-0-2-0	1	Practical course without ESE
10.	0-0-3-0	2	Practical course
11.	0-0-0-3	2	Mini Project
12.	0-0-3-0	2	Seminar
13.	0-0-0-8	4	Major Project/Internship/Start-Up
14.	0-0-0-0	1	MOOC Course
		Man	datory Courses
15.	0-0-2-0	1	Skill Enhancement Courses
		Minor	/ Honors Course
16.	4-0-0-0	4	Theory course
17.	0-0-0-4	4	Project only course

3. Course Code

Every course of B. Tech. The program shall take a code from the table given below.

Course	Description
category	
PCC	Program (Professional) Core Courses
PBL	Project Based Learning
CLT	Combined Lab Theory
PEC	Professional Elective Course
OEC	Open Elective Course
BSC	Basic Science Course
ESC	Engineering Science Course
HMC	Humanities, Social Sciences and Management course
MOOC	MOOC Course
IEL	Industry Elective Course
PW	Socially Relevant course
PS	Project Work and Seminar
SEC	Skill Enhancement Courses
HR	Honours
MR	Minor

Structure of Course Code: Each course will be identified by a unique Course Code consisting of eight alphanumeric characters, formatted as **24XXYABC**. The code can be interpreted as follows: "24" represents the regulation year, "XX" is the course category code, "Y" indicates the course delivery mode, "A" is the semester number (ranging from 1 to 8, with 0 indicating the course is offered in both odd and even semesters), "B" denotes the version of the course under each category, and "C" signifies the course sequence number. For example, 24CET303 is a theory course offered by the civil engineering department in the third semester of the 2024 scheme.

24BML408 - laboratory course offered by the biomedical engineering department in the fourth semester of the 2024 scheme

The detailed expansion of the abbreviation of the course code structure is listed in the table below:

XX	Y	A	В	С
Course category	Course delivery mode	Semest er No	Version of the course	Serial No: of course
BM-Biomedical	T-Theory			
Engineering	L-Laboratory			
BT-Biotechnology	R-Theory			
CE – Civil Engineering	Embedded with			
CS-Computer Science	Project			
Engineering	K-Certification			
EC-Electronics and	Course	0	1	1
Communication	E-Elective Course	1	2	2
Engineering	H-Honour	2	3	3

EE-Electrical and	M-Minor	3	etc.	4
Electronics Engineering	O-Open Elective	etc.		5
MA-Mathematics	I-Industry			6
CY – Chemistry	Elective			etc.
PH-Physics	S-Seminar			
ES-Engineering Science	P-Project			
course	N-Internship			
HU-Humanities and	U-Start Up			
Management Courses SE-Skill Enhancement	C – Theory			
Courses	Embedded with			
PW-Social Science and	practical			
Community work				

4. Allotted and Cumulative Credits

The allotted and cumulative credits are given in the table below:

Semester	Allotted Credits	Cumulative Credits
First	21	-
Second	22	43
Third	26	69
Fourth	24	93
Fifth	24	117
Sixth	23	140
Seventh	17	157
Eighth	11	168

	FIRST SEMESTER (July-December)											
	10 Days Compulsory Induction Program											
Sl.	Slot	Slot Course	Course	Course Title			di ctu	t ire	_	tal rks		Hrs./
No:		Code	Type	(Course Name)	L	T	P	R	CIA	ESE	dits	Week
1	A	24MAT111	BSC	Calculus & Linear Programming	3	0	0	0	40	60	3	3
2	В	24PHT112	BSC- CLT	Physics for Information Science	3	0	2	0	50	50	4	5
3	С	24EST003	ESC	Engineering Graphics	3	0	0	0	40	60	3	3
4	D	24EST104	ESC	Foundations of Computing	3	0	0	0	40	60	3	4
5	F	24ESR105		Algorithmic Thinking with Python	2	0	2	1	50	50	4	5
6	I*	24HUT006	НМС	Professional Ethics and Sustainable Development	1	0	2	0	100		2	3
7	L	24ESL007	ESC	Computer Aided Drawing (CAD) & Manufacturing Workshop	0	0	2	0	50		1	2
8	J*	24SEK10N	SEC	Skill Enhancement Course 1							1	
	Total										21	25

			9	SECOND SEMESTER (January	-Ju	ne)					
Sl. No	Slot	Course Code	Cour se	Course Title (Course Name)		Structure			Total Marks			Hrs./ Week
:		Coue	Type			T	P	R	CIA	ESE	uits	WEEK
1	A	24MAT211	BSC	Linear Algebra	3	0	0	0	40	60	3	3
2	В	24CYT012	BSC- CLT	Engineering Chemistry	3	0	2	0	50	50	4	5
3	С	24EST023	H > (Fundamentals of Electrical & Electronics Engineering	4	0	0	0	40	60	4	4
4	D	24ESC204	ESC	Programming in C	3	0	2	0	40	60	4	5
5	E	24CSR205	PCC- PBL	Digital System Design	3	0	0	1	50	50	4	4
6	L	24ESL006	ESC	Basic Electrical and Electronics Engineering Workshop	0	0	2	0	50		1	2
7	I*	24HUT107	HMC	Communicative English	0	0	2	0	100		1	2
8	J*	24SEK10N	SEC	Skill Enhancement Course 2							1	
	Total									22	25	

^{*}No Grade Points will be awarded for the MOOC, I and J slot courses. The self-learning (S) hours for each course is calculated based on the formulae, S = (L*1+P*1+[R/2])

			TH	IRD SEMESTER(July-Decem	be	r)						
Sl. No:	Slot	Course Code	Course Type	Course Title	Credit Structure				Tot Mai		Cred its	Hrs ./W
NO:		Code	Туре	(Course Name)		T	P	R	CIA	ESE	113	eek
1	A	24MAT311	BSC	Discrete Mathematics & Statistics	3	0	0	0	40	60	3	3
2	В	24CST302	PCC	Theory of Computation	3	1	0	0	40	60	4	4
3	С	24CST303	PCC	Data Structures and Algorithms	3	1	0	0	40	60	4	4
4	D	24CSR304		Object Oriented Programming	3	0	0	1	50	50	4	4
5	Е	24EST315	ESC	Computer Organization and Architecture	4	0	0	0	40	60	4	4
6	L	24CSL306	PCL	Data Structure Lab	0	0	3	0	50	50	2	3
7	Q	24CSL307	PCL	Hardware Lab	0	0	3	0	50	50	2	3
8	I*	24PWT208	PW	UHV II, Life Skill and Communitive Work	1	0	0	0	100	-	1	2
9	J*	24SEK10N	SEC	Skill Enhancement Course 3							1	
10 R/M 24CSG3XX VAC Remedial/Minor/Course										4*	4*	
	LATAL								25/ 29*	26/ 30*		

	FOURTH SEMESTER (January-June)												
Sl. No:	Slot	Course Code	Course	Course Title (Course Name)	St:	Cre ru	edi ctu	t re	Total Marks		Credi ts	Hrs./ Week	
NU.		Coue	Type	(Course Name)		T	P	R	CIA	ESE		WEEK	
1	Α	24MAT411	BSC	Graph Theory	3	0	0	0	40	60	3	3	
2	В	24CST402	PCC	Operating System	3	1	0	0	40	60	4	4	
3	С	24CST403	PCC	Design and Analysis of Algorithms	3	1	0	0	40	60	4	4	
4	D	24CSE404	PCC- PBL	Database Management System	3	0	0	1	50	50	4	4	
5	Е	24HUT005	HMC	Engineering Economics	2	0	0	0	50	50	2	2	
6	G	24CSE41N	PE	PE-1	3	0	0	0	40	60	3	3	
7	L	24CSL207	PCL	Operating System Lab	0	0	3	0	50	50	2	3	
8	Q	24CSL208	PCL	Database Management System Lab	0	0	3	0	50	50	2	3	
9	J*	24SEK10N	SEC	Skill Enhancement Course 4							1		
10	R/ M	24CSG4XX/ 24CSH4XX	VAC	Remedial/Minor/Honours Course							4*	4*	
	Total									25/ 29*	26/ 30*		

PROGRAM ELECTIVE 1: CSE41N

Slot	Course Code	Courses	L-T-P-R	Hours	Credit
C	24CSE 411	Advanced Data Structures	3-0-0-0	3	3
	24CSE 412	UI/UX Design	3-0-0-0	3	3
	24CSE 413	Coding Theory	3-0-0-0	3	3
	24CSE 414	VLSI Design	3-0-0-0	3	3
	24CSE 415	Functional Programming	3-0-0-0	3	3
		Mobile Application Development#	2-1-0-2	5	5

	FIFTH SEMESTER (July-December)											
Sl. No:	Slot		Course Type	Course Title (Course Name)		_	edi ctu	-	Total Marks			Hrs./ Week
		Code	71		L	T	P	R	CIA	ESE		
1	Α	24CST501	PCC	Computer Networks	3	1	0	0	40	60	4	4
2	В	24CST502	PCC	Software Engineering	3	1	0	0	40	60	4	4
3	С	24CST503	PCC	Machine Learning	3	0	0	0	40	60	3	3
4	D	24CSR504	PCC- PBL	Data Science and Data Engineering	3	0	0	1	50	50	4	4
5	Е	24CSE52N	PE	PE-2	3	0	0	0	40	60	3	3
6	I*	24HUM506	НМС	Constitution Of India (MOOC)	-	-	-	-	-	-	1	-
7	L	24CSL507	PCL	Machine Learning Lab	0	0	3	0	50	50	2	3
8	Q	24CSL508	PCL	Computer Networks Lab	0	0	3	0	50	50	2	3
9	J*	24SEK10N	SEC	Skill Enhancement Course 5			•	•		•	1	
10	R/ M/ H	24CSG5XX/ 24CSH5XX VAC Remedial/Minor/Honours					4*	4*				
	S5/ Industrial Visit (Maximum 12 Days are permitted, Not Exceedingly more than 6 S6 Working Days) /Industrial Training											
	Total 24/ 24/ 28* 28*											

PROGRAM ELECTIVE 2: CSE52N

Slot	Course Code	Courses	L-T-P-R	Hours	Credit
С	24CSE 521	Software Project Management	3-0-0-0	3	3
	24CSE522	Information Security	3-0-0-0	3	3
	24CSE 522	Social Media Analysis	3-0-0-0	3	3
	24CSE 523	Deep Learning	3-0-0-0	3	3
	24CSE 524	Wireless & Mobile Computing	3-0-0-0	3	3
	24CSE 525	Advanced Database Systems	3-0-0-0	3	3
	24CSE 526	Web Technologies#	2-1-0-2	5	5

#- Higher credit electives

			SIXT	H SEMESTER (January	-Ju	ne	:)					
Sl. No:	Sl ot	Course Code	Course Type	Course Title (Course Name)			edi ctu			tal rks	Credi ts	Hrs./ Week
NU.	υι	Coue	Туре	(Course Name)	L	T	P	R	CIA	ESE	ıs	WEEK
1	Α	24CST601	PCC	Compiler Design	3	1	0	0	40	60	4	4
2	В	24CST602	PCC	High performance Computing Systems	3	0	0	0	40	60	3	3
3	С	24CSE63N	PE	PE-3	3	0	0	0	40	60	3	3
4	D	24CSC604		Computer Vision and image Processing	3	0	2	0	50	50	4	4
5	F	24EST605	ESC	Design Thinking and Product Development	2	0	0	0	50	50	2	2
6	0	24CSO61N /24CSI61N	OE/ ILE	OE/ILE-1	3	0	0	0	40	60	3	3
7	L	24CSL607	PCL	Systems Lab	0	0	3	0	50	50	2	3
8	P	24CSP608	PS	Mini Project	0	0	6	0	100		2	3
9	R/M /H	24CSG6XX/ 24CSH6XX	1 1/ A I	Remedial/Minor/Hono urs Course							4*	4*
	S5/ Industrial Visit (Maximum 12 Days are permitted, Not Exceedingly more than 6 S6 Working Days) /Industrial Training											
	Total 23/ 25								25/ 29*			

Note: Open Electives are courses that other departments will offer.

PROGRAM ELECTIVE 3: 24CSE63N

Slot	Course Code	Courses	L-T-P-R	Hours	Credit
	24CSE 631	Software Testing	3-0-0-0		3
	24CSE 632	Natural Language Processing	3-0-0-0		3
	24CSE 633	Block chain	3-0-0-0		3
A	24CSE 634	Fundamentals of Cyber Security	3-0-0-0	3	3
	24CSE 635	Big Data Analytics	3-0-0-0		3
	24CSE 636	Pattern Recognition	3-0-0-0		3
	24CSE 636 Augmented Reality and Virtual Reality#		2-1-0-2	5	5

#- Higher credit electives

OPEN ELECTIVE 1: 24 CSO61N

Slot	Course Code	Courses	L-T-P-R	Hours	Credit
	24CSO611	3-0-0-0		3	
	24CSO612	Data Communication	3-0-0-0		3
0	24CSO613	Foundations Of Cryptography 3-0-0-0		3	3
	24CSO614	Machine Learning for	3-0-0-0		3
	24030014	Engineers	3-0-0-0		3

24CSO615	Computer Graphics	3-0-0-0	3
24CSO616	Python For Data Science	3-0-0-0	3
24CSO617	Cloud Computing	3-0-0-0	3



		1	SEVENTH	SEMESTER (July-	De	ece	mb	er))			
Sl. No:	Slot	Course Code	Course Type	Course Title (Course Name)		ruc	edi ctu P	re	To Mai	rks	Credit s	Hrs./ Week
1	A	24CSE74N/ 24CSM74N	PE	PE-4 (Internship Students: Self Study/MOOC Approved by the University/Online Classes)	3	0	0	0	40	60	3	3
2	В	24CSE75N/ 24CSM75N	PE	PE-5 (Internship Students: Self Study/MOOC Approved by the University/Online Classes)	3	0	0	0	40	60	3	3
3	0	24CSO72N/ 24CSI72/ 24CSM73N	OE/ ILE	OE/ILE-2 (Internship Students: Self Study/MOOC Approved by the University/Online Classes)	3	0	0	0	40	60	3	3
4	I*	24HU <mark>T</mark> 704/ 24HUM70N	НМС	Elective (Internship Students: Self Study/MOOC Approved by the University/Online Classes)	2	0	0	0	50	50	2	2
5	S	24CSS705	PS	Seminar	0	0	3	0	50	0	2	3
6	Р	24CSP706/ 24CSN706/ 24CSU706	PS	Option 1: Major Project Option 2: Internship (4-6 Months) Option 3: Start Up	0	0	0	8	100	0	4	8
	R/M/ H	24CSG7XX/ 24CSH7XX	VAC	Remedial/Minor/H onours Course							4*	4*
				Total							17/ 21*	22/ 26*

^{*}No Grade Points will be awarded for the I slot courses

^{*}The students can take the internship option either in 7^{th} or in 8^{th} semester.

^{*} Option 1: Work on a Project in the institute/department under the mentorship of faculty members. Option 2: Full semester Internship in Industry/organization (7th or 8th semester)

PROGRAM ELECTIVE 4: 24CSE74N

Slot	Course Code	Courses	L-T-P-R	Hours	Credit
	1 /4(SE/41	Formal Methods in Software Engineering	3-0-0-0	_	3
, D	/41 \ H /4/	24CSE742 Security of Machine Learning and AI 3		2	3
В	24CSE743	Cyber Forensic	3-0-0-0	3	3
	24CSE744	Explainable AI	3-0-0-0		3
	24CSE745	Embedded Systems	3-0-0-0		3
	24CSE746	Ethical Hacking#	2-1-0-2		5

PROGRAM ELECTIVE 5: 24CSE75N

Slot	Course Code	Courses	L-T-P-R	Hours	Credit
	24CSE751	Advanced Computer Networks	3-0-0-0		3
	24CSE752	Responsible Artificial Intelligence	3-0-0-0		3
	24CSE753	Bioinformatics	3-0-0-0	3	3
A	24CSE754	Digital Forensics	3-0-0-0	3	3
	24CSE755	Game Theory and Mechanism Design	3-0-0-0	3-0-0-0	
	24CSE756	Programming Languages	3-0-0-0		3
	24CSE757	Internet of Things#	3-0-0-2	5	5

#- Higher credit electives

OPEN ELECTIVE 2: 24CSO72N

Slot	Course Code	Courses	L-T-P-R	Hours	Credit
	24CSO721	Cyber Security	3-0-0-0		3
	24CSO722	Web Programming	3-0-0-0		3
	24CSO723	Software Engineering	3-0-0-0		3
0	24CSO724 Computer Networks		3-0-0-0	3	3
	24CSO725	Web 3.0 And Block Chain	3-0-0-0		3
	24CSO726	Data Mining	3-0-0-0		3
	24CSO727	Database And Its Applications	3-0-0-0		3

HMC Elective

Slot	Sl. No	Course	Courses
		Code	
	1	24HUT704	Project Management: Planning, Execution, Evaluation
			and Control
	2	24HUM701	Proficiency course in French. (MOOC) (B1 level)
I*	3	24HUM702	Proficiency Course in German (MOOC) (B1 Level)
	4	24HUM703	Proficiency Course in Spanish (MOOC) (B1Level)
	5	24HUM704	Introduction to Japanese Language and Culture (N5
			level) (MOOC)



	EIGHT SEMESTER (January-June)											
Sl. No:	Slot	Course Code	Course Type	Course Title (Course Name)	Credit Structure				Creai	Hrs./ Wee		
			JF	,	L	T	P	R	CIA	ESE		k
1	A	24CSE86N/ 24CSM86N	PE	PE-6 (Internship Students: Self Study/MOOC Approved by the University/Online Classes)	3	0	0	0	40	60	3	3
2	0	24CSO83N/ 24CSI83N/ 24CSO84N	OE/ ILE	OE/ILE-3 (Internship Students: Self Study/MOOC Approved by the University/Online Classes)	3	0	0	0	40	60	3	3
3	I*	24HUT803/ 24HUM803	НМС	Organizational Behavior and Business Communication (Internship Students: Self Study/MOOC Approved by the University/Online Classes)	2	0	0	0	50	50	1	2
4	P	24CSP806/ 24CSN06/ 24CSJ806/ 24CSU806		Option 1: Major Project Option 2: Internship (4-6 Months) Option 3: Major Project Phase -II (For the students who have not opted for internship in S7/S8) Option 3: Start Up	0	0	0	8	100	0	4	8
	R/H	24CSH8XX	VAC	Project: Honours Course							4*	4
	Total							11/ 15*	16/ 20			

PROGRAM ELECTIVE 6: 24CSE86N

Slot	Course Code	Courses	L-T-P-R	Hours	Credit
11	24CSE861	Quantum Computing	3-0-0-0	~ 10	3
	24CSE862	Next-Generation Networks	3-0-0-0	77 17	3
	24CSE863 Software-Defined Networking (SDN)		3-0-0-0		3
В	24CSE864	Large language models	3-0-0-0] 3	3
	24CSE865	Dev-Sec Ops	3-0-0-0		3
		Automotive Open System Architecture Essentials	3-0-0-0		3
	24CSE867	Generative AI#	3-0-0-2	5	5

OPEN ELECTIVE 3: 24CSO83N

Slot	Course Code	Courses	L-T-P-R	Hours	Credit
	24CSO831	Business Intelligence	3-0-0-0		3
	1 /41 \(1)83/	Essentials of Big Data Processing	3-0-0-0		3
0	24CSO833	D833 Ethical Hacking		3	3
	24CSO834	Cyber Forensics	3-0-0-0	3	3
	24CSO835	Foundations of Cybersecurity	3-0-0-0		3
	24CSO836	Natural language Processing	3-0-0-0		3
	24CSO837	Edge Computing	3-0-0-0		3

Micro Specialization

Micro Specialization Group ID	Specialization	Courses
G-I	Software Engineering and Testing	24CSE521 Software Project Management 24CSE 631 Software testing 24CSE741Formal Methods in Software Engineering 24CSE866 Automotive Open System Architecture Essentials

	HMC Courses							
Sl. No:	Semester	Course Code	Course Area	Credits				
1		24HUT107	Communicative English	2				
2	S1/S2	24HUT006	Professional ethics and Sustainable Development	2				
3	S 3	24HUT005	Engineering Economics	2				
4	S5	24HUM506	Constitution of India. (MOOC)	1				
5	S7	24HUT70X	Elective (Project Management/Foreign Languages)	2				
6	S8	24HUT803	Organizational Behavior and Business Communication	1				
	Total Credits 10							

	BSC Courses							
Sl. No:	Semester	Course Code	Course Area	Credits				
1	S1	24MAT111	Calculus & Linear Programming	3				
2	S1/S2	24PHC112	Physics for Information Science	4				
3	31/32	24CYC012	Engineering Chemistry	4				
4	S2	24MAT211	Linear Algebra	3				
5	S 3	24MAT311	Discrete Mathematics &Statistics	3				
6	S4	24MAT411	Graph Theory	3				
	Total Credits 20							

	ESC Courses						
Sl. No:	Semester	Course Code	Course Area	Credits			
1.		24EST003	Engineering Graphics	3			
2.		24EST104	Foundations of Computing	3			
3.	S1	24ESR105	Algorithmic Thinking with Python	4			
4.		/4.6	Comp <mark>uter</mark> Aided Drawing (CAD) & Manufacturing Workshop	1			
5.		1 74 5 7 1 1 1 1 4	Fundamentals of Electrical & Electronics Engineering	4			
6.	S2	24ESC204	Programming in C	4			
7.	JE	74451006	Basic Electrical and Electronics Engineering Workshop	1			
8.	S 3	1/14/12/15	Computer Organization and Architecture	4			
9.	S 6	/4HN16H5	Design Thinking and Product Development	2			
		T	otal Credits	26			

	Programme Core Courses(PCC)						
Sl. No:	Semester Course		Course Area	Credits			
		Code					
1.		24CST302	Theory of Computation	4			
2.	S 3	24CST303	Data Structures and Algorithms	4			
3.	33	24CSL306	Data Structure Lab	2			
4.		24CSL307	Hardware Lab	2			
5.			Operating System	4			
6.	S4	24CST403	Design and Analysis of Algorithms	4			
7.	34	24CSL207	Operating System Lab	2			
8.		24CSL208	Database Management System Lab	2			
9.		24CST501	Computer Networks	4			
10.		24CST502	Software Engineering	4			
11.	S5	24CST503	Machine Learning	3			
12.		24CSL507	Machine Learning Lab	2			
13.		24CSL507	Computer Networks Lab	2			
14.		24CST601	Compiler Design	4			
15.	S6	24CST602	High Performance Computing Systems	3			
16.		24CSC604	Computer Vision and image Processing	4			
17.		24CSL607	Systems Lab	2			
			Total Credits (Theory -10, Lab-7)	52			

	Programme Core-Project Based Learning (PBL)						
Sl. No:	Sl. No: Semester Course		Course Area	Credits			
		Code					
1	S2	24CSR205	Digital System Design	4			
2	S 3	24CSR304	Object Oriented Programming	4			
3	S4	24CSR404	Database Management System	4			
4	S5	24CSR504	Data Science and Data Engineering	4			
	Total Credits						

Programme Elective Courses (PE)					
Sl. No:	Semester	Course Type	Credits		
1	S4	PE-1	3		
2	S5	PE-2	3		
3	S6	PE-3	3		
4	C.T.	PE-4	3		
5	S7	PE-5	3		
6	S8	PE-6	3		
Total Credits 18					

	Open Elective Courses/Industry Elective(OE/IEL)						
Sl. No:	Semester	Course Type	Credits				
1	S6	OE/ILE-1	3				
2	S7	OE/ILE-2	3				
3	S8	OE/ILE-3	3				
	Total Credits 9						

	Project Work/Seminar						
Sl. No:	Semester	Course Code	Course Type	Credits			
1	S6	24CSP608	Mini Project	2			
2	S7	24CSS705	Seminar	2			
3	S7	24CSP706/ 24CSN706/ 24CSU706	Major Project/Internship/Start-Up	4			
4	\$8	24CSP806/ 24CSN06/ 24CSJ806/ 24CSU706	Major Project/Internship/Start-Up	4			
	Total Credits 12						

UHV and Community Work						
Semester	Course Code	Course Area	Credits			
S4	24PWT206	UHV II, Life Skills & Community Work	1			
	1					

	Skill Enhancement Course							
Sl. No	Semester	Course Code	Course Area	Credits				
1	S1-S5	24SEK10N	Skill Enhancement Course	5				
			Total Credits	5				

	Mandatory Student Activities							
Sl. No	Semester	Course Code	Course Area	Credits				
1	-		Mandatory Student Activities	2				
	Total Credits							

Total Credits	170
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RULES FOR ASSIGNING ACTIVITY POINTS

Apart from technical knowledge and skills, students should have excellent soft skills, leadership qualities and team spirit to be successful as professionals. They should have entrepreneurial capabilities and societal commitment. Student activity points to be earned, covering extracurricular and co-curricular activities, have been specified to nurture these qualities. All students must earn at least 100 activity points from various activity segments listed to qualify for the B.Tech degree. Two credits are given for this on a pass/ fail basis, which is mandatory for getting the B.Tech Degree. As no grade for these two credits is given, they are not included in the CGPA calculation. For lateral entry students joining from the third semester, the activity point requirement is 75 Points earned by the student, which will be indicated in the consolidated academic statement. In the case of NSS and NCC, points can be entered after completing a two-year Programme. All documental proof for awarding the activity points should be obtained, and the points will be consolidated. The rules for assigning activity points are given in the following sections.

The following table lists the main activity segments and the maximum points associated with each segment.

	Activity Points								
Sl. No.	Group	Courses	Credits	Minimum Credit Requirements					
1	-	NSS, NCC, NSO (National Sports Organization)	1						
2	I	Arts/Sports/Games	(50						
3		Union/Club Activities	Points)						
4		English Proficiency Certification (TOFEL, IELTS, BEC etc.)							
5	late Lite	Aptitude Proficiency Certification (GRE, CAT, GMAT etc.)/Valid Gate Score		2 Credits (One credit from each					
6	II	Short Term Internship, Clinical Exposure/Training (Minimum 2 weeks), Conferences/Paper Presentation/ Workshop Activities/ Professional Body Activities/ MOOC Courses/ Entrepreneurship and Innovation	(50 Points)	Group)					

- 75% per group for B. Tech Lateral Entry Students
- To obtain the 2 Activity Credits required in the curriculum, students must acquire at least 100 activity points.

The following table lists the activities under each of these segments, the expected level of achievement, activity points, the evidence needed to assign the points, and the minimum duration required for certain activities. Additional activities under these segments can be considered after approval from the Academic Council.

	Activity Head	51. No	Activity *Level	Assign	ed Act	Levels ivity Po	oints	v	1	Max. Points	Min. duratio n of activity		
		1.	NCC	-	-	-	-	-		50	2 Year		
		2.	NSS	-	-	-	_	-	a/b	50	2 Year		
	National Initiativ Participation	mark Best l Integ certif limit For tl Repu by ce	For a C certificate / outstanding performance supported by certification, addit marks up to 20 can be provided, subject to a maximum limit of 80 points. Best NSS Volunteer Awardee (University level) / Participation in National Integration Camp/ Pre-Republic Day Parade Camp (South India), supported by certification, additional marks up to 10 can be provided, subject to a maximum imit of 70 points. For the best NSS Volunteer Awardee (State / National level), Participation in Republic Day Parade Camp or International Youth Exchange Programme suppoy certification, additional marks up to 20 can be provided, subject to a maximimit of 80 points.								d by num n n ipported		
			Sports	_ 5	10	20	30	50		EO	1 Voor		
	_		Games	5	10	20	30	50	a	cipation in ramme super to a maximum state to a maximum lire of the maximum lire of th			
	ion		First Prize	8	8	8	15	15		' '			
	pat		Second Prize	5	5	5	12	12	Additional points can provided for winning The maximum limit factivity points is 60. However, the maximupoint limit is enhance to 80 for Level IV and winning.				
GROUP I	Sports & Games Participation	4.	Third Prize	3	3	3	9	9			imit for s 60. aximum hanced		
		5.	Music	5	10	20	30	50	a	50	1 Year		
		6.	Performing arts	5	10	20	30	50	a	50 2 Yea action, addition points. Itational supported by a maximum cipation in amme support to a maximum simum limit for points is 60. The action of the maximum limit is enhanced for winning simum limit for points is 60. The action of the living simum limit for points is 60. The action of the living simum limit for points is 60. The action of the living simum limit for points is 60. The living simum limit is enhanced.	1 Year		
			Literary arts	5	10	20	30	50	a		1 Year		
	læ s		First Prize	8	8	8	15		Additional points can be				
	urs		Second Prize	5	5	5	12	12					
	Cultural Events	7.	Third Prize	3	3	3	9	9	activity for Leve winning	points is el IV and g, the ma	s 60. But V iximum		
									to 80.	13 011	a.i.cca		
	qn			Coord		Sub/jo coordi	nator	Volun teer					
	Union/Club Activities	X	Elected student representatives	25 (Chair	manl	20 (Secret		10 (Mem bers)	d	50	1 Year		
	Uni Act	9.	Hobby Clubs		.0	5		3	d	30	1 Year		

		1	_,							ı	I
		10.	Placement	1	0	5	5	3	d	30	1 Year
			Activities					_	-		
			Student								
			Professional								
		11.	Societies (IEEE,	1	.0	5	5	3	d	30	1 Year
			IET, ASME, SAE,								
			NASA etc.)								
		12	Department	1	0	5		3	ا ا	20	1 V
		12.	Associations	1	.0)	3	d	30	1 Year
			Festival &								
		12	Technical Events	1	0	_		_	۱ ,	20	1 77
		13.	(College	1	.0	5)	3	d	30	1 Year
			approved)								
				Achiev	ement	Levels	and				
			Activity		ed Act						
			*Level	_	II	III	IV	V	1		
			Tech Fest,								
		14.	Tech Quiz	10	20	30	40	50	a	40	
			MOOC with final					1			
		15.	assessment								
			certificate								
		13.	(Other than			30			a	40	
			specified in the								
			curriculum)								
						ı					
			Competitions								
	Si	16.	conducted by								
	lve		Professional								
	ati		Societies - (IEEE,	5	10	15	20	30	a	30	
	iti		IEI, IET, ASME,								
	In		SAE,								
	elf		NASA etc.)								
GROUPII	SI		Hackathon	5	10	15	20	30	a	30	
102	na	17.	Additional 10 point	ts for W	Vinners	of Sma	rt Indi	a Hack	athon (S	SIH)/ Inc	dia
[5	io		Innovation Challenge Design Contest (IICDC)								
	SSe		Attending Full								
	ofe		time Conference/								
	Pr	14. Professional Self Initiatives 12.	Seminars /								
	4.	18.	Exhibitions/								
	1	10.	Workshop/STTP								
1			conducted at IITs			10			a	20	
			/NITs								
			Attending Full								
			time Conference/								
			Seminars /								
			Exhibitions/								
		18a	Workshop/STTP								
			conducted at KTU			4			a	8	
			or its affiliated			7			a	0	
			institutes								
		19.	Paper			1 5				20	
<u> </u>			presentation/			15			a	30	

			publication at				
			IITs/NITs				
				s for certificate of recognition.	1		
			Paper	J			
			presentation/				
			publication at KTU			40	
			or its affiliated	6	a	12	
			institutes				
			Additional 2 points	for a certificate of recognition.	1		
			Poster				
			Presentation at	8	a	15	
			IITs /NITs				
				s for certificate of recognition.	'		
			Poster				
			Presentation at				
		20.a	KTU or its	3	a	5	
			affiliated	3	a	J	
			institutes				
				for a certificate of recognition.			
			Industrial				
			Training/				
	21. Internship (at		15	a/b	15		
			least		'		
			for 2 weeks)				
			Industrial/ Exhibition visits	3	a/b/ d	8	
			Foreign Language				
			Skills (TOEFL/				
		20.	IELTS/BEC	40	a	40	
			exams, etc.)				
			Aptitude				
		24.	Proficiency				
			Certification (GRE,	40	a	40	
			CAT, GMAT,	10		40	
		etc)/Valid Gate					
			Score				
			Skilling				
			Certificates (if not	25	a	25	
			considered as part			-	
			of the curriculum)	CONTRACTOR OF THE PERSON AND ADDRESS OF THE PERSON ADDRESS OF THE PERSON AND ADDRESS OF THE PERSON ADDRESS OF THE PERSON AND ADDRESS OF THE PERSON AND ADDRESS OF THE PERSON ADDRESS OF THE PERSON AND ADDRESS OF THE PERSON AND A			
	p		Start-up Company				310
	an		Registered	50	d	EO	
	ip ;		Legally (if not considered as part	50	u	50	
	sh		of the curriculum)				
	urati		Patent-Filed	25	d	25	
	Entrepreneurship and Innovation		Patent - Published	30	d	50	
	re			ას	u	50	
	jer I		Patent- Granted (if Grace marks are	40	d	50	
	ntı		not awarded)	40	u	30	
	Ð		Patent- Licensed	70	d	70	
		50.	ı atent- bitenseu	70	u	7.0	

$\overline{}$		D			l	<u> </u>
	31.	Prototype developed and	50	d	50	
	01.	tested		-		
		Awards for		d		
	32.	Products	50		50	
		developed				
		Innovative				
	20	technologies	F.0	,	=0	
	33.		50	d	50	
		used by				
		industries/users				
		Got venture				
	34.	capital funding for	70	d	70	
	0 11	innovative				
		ideas/products.				
		Startup				
		Employment				
		(Offering jobs to				
	35.	two persons not	70	d	70	
		less than Rs.				
		15000/- per				
		month)				
	36.	Societal				
	30.	innovations	40	d	40	

^{*}Level I College Events

^{*}Level II Zonal Events

^{*}Level III State/ University Events

^{*}Level IV National Events

^{*}Level V International Events

^{**}Approval Documents: (a) Certificate (b) Letter from Authorities (c) Appreciation recognition letter (d) Documentary evidence (e) Legal Proof (f) Others (specify)